



Hyperconverged Infrastructure Virtualization

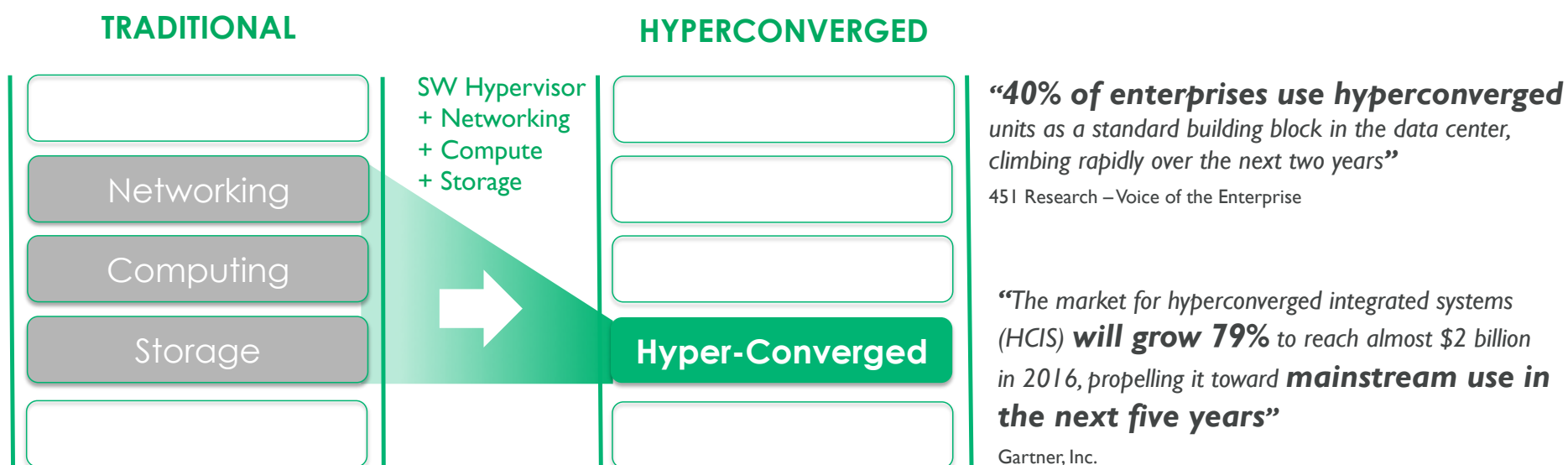
Delivering 1 GIOPS Per Server

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Crossbar

Data centers going towards higher integration



Promises and pain points of hyper-convergence infrastructure



Current NVM challenges in hyper-convergence

COMPUTING

High IOPS
Low latencies



STORAGE

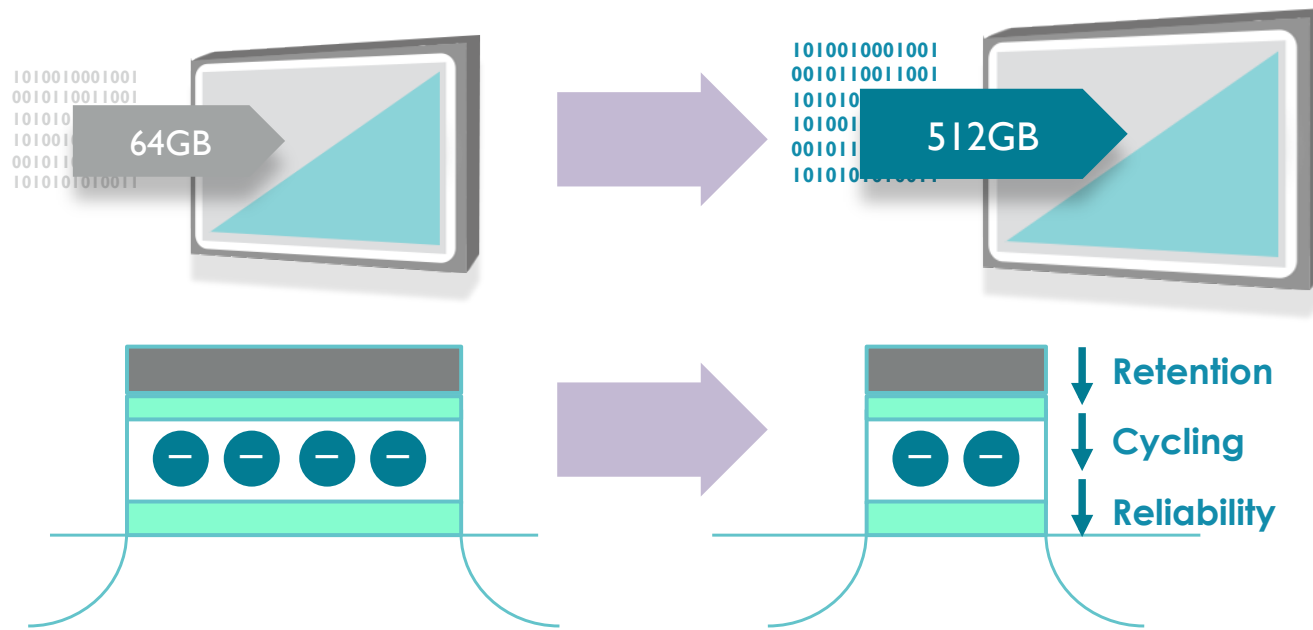
Low IOPS
Long latencies



**Need for multi-million IOPS
storage solutions**

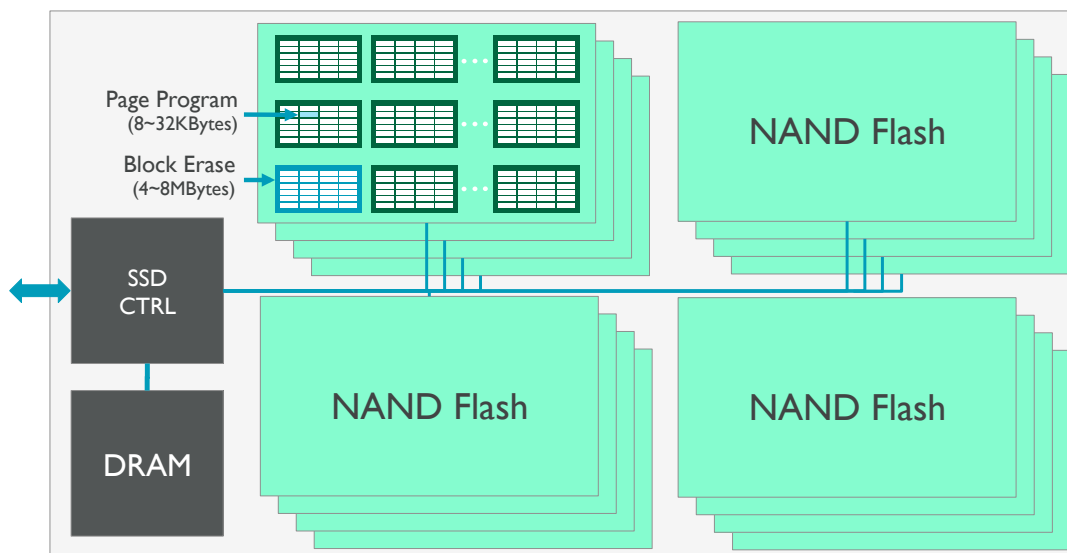
Current performance bottleneck is on storage side

NAND Flash NVM technology running out of steam



Electron-based storage facing scaling challenges with performance degradation

Flash limitations getting harder to hide in SSDs



Limitations that don't get advertised much:

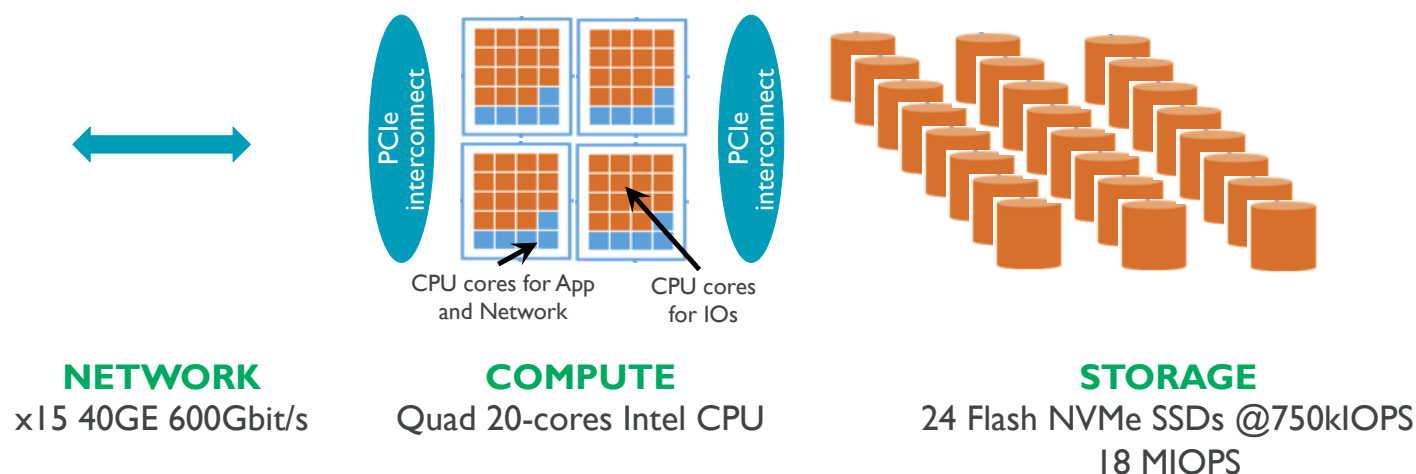
- Write Amplification
- Write Cliff
- Rd/Wr mixed IOPS
- 1k write cycles
- Garbage Collection
- Read Latency at small Queue Depth

Fresh Out-of-Box performance is not representative of performance under constant load

Poor system efficiency in existing infrastructure

CPU time per NVMe IO		100% CPU core saturation	Number of cores to manage 1 MIOPS	Number of cores to manage 18 MIOPS
10,000 CPU cycles	3.7 us	270,000 IOPS	3.3 cores	60 cores

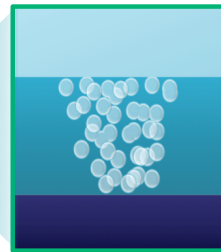
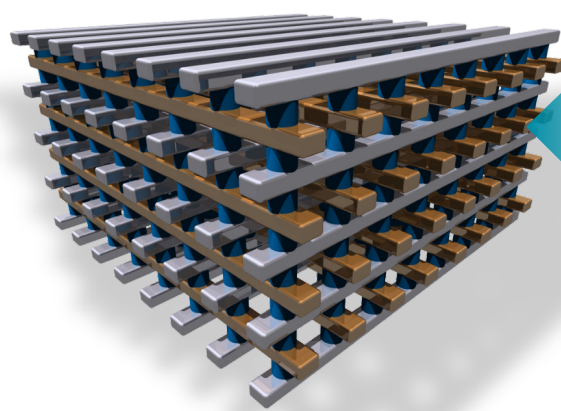
Source: Intel Feb 2015 "Performance Benchmarking for PCIe and NVMe Enterprise Solid-State Drives White Paper"



75% of CPU cores used only for IO management !

RRAM revolutionizing NVM technology

**NANO-FILAMENTS ARE
THE NEW ELECTRONS**



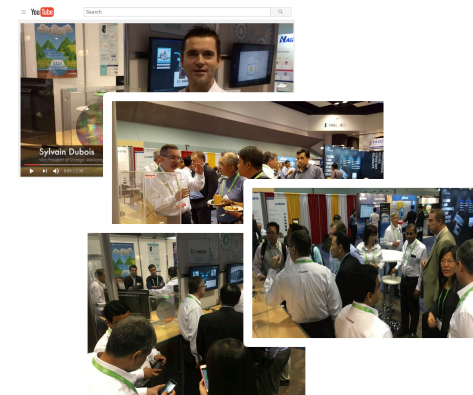
- 1000X speed
- 1/20 the power
- 100X endurance
- Path to below 10nm
- CMOS fab

**1ST MANUFACTURING
PARTNERSHIP WITH SMIC**

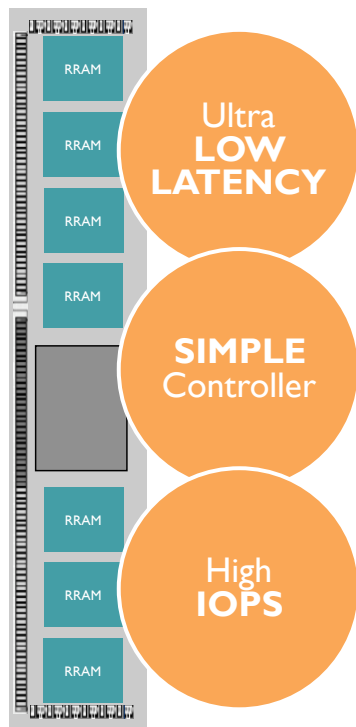
READY FOR LICENSING



300mm wafer



RRAM unleashing storage solutions performances

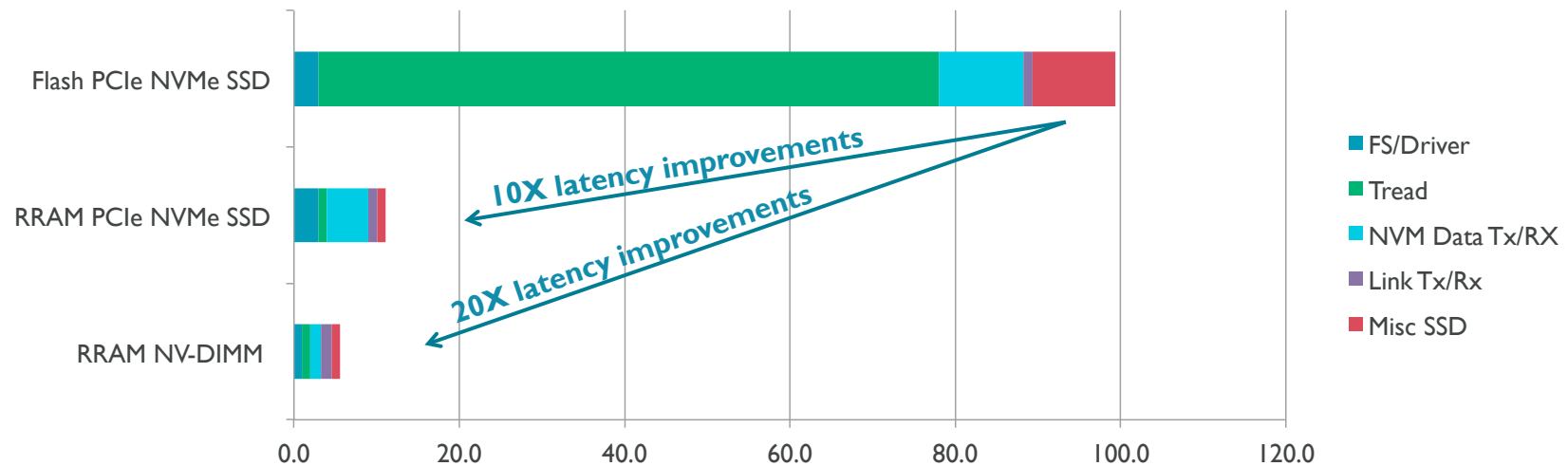


- At chip level:
 - 100X: **1us** random read vs 100s us for 3D TLC NAND
 - 1000X: **2us** writes vs milliseconds
- At storage level:
 - 4us on NV-DIMM
 - 10us on NVMe SSD
- Overwrite capability:
 - No erase operation required
 - No FTL
 - No Garbage Collection
 - No Over-provisioning
- High endurance
- Small page support. Almost no performance gap between RD and WR
- **24 MIOPS (512B)** on a 4TB NV-DIMM (no DRAM, no super caps) - 3 MIOPS with 4KB IOs
- **6.4 MIOPS (512B)** on a NVMe SSD – 800 KIOPS with 4KB IOs

Unique low latency high density storage solutions


RRAM solving storage latency limitations

RRAM SUPERIOR READ LATENCY (MICROSECONDS)





Your big data accessible below 5µs latencies

Performance bottleneck shift from storage to compute in hyperconverged server

Hyper-converged 	
Compute	Storage & memory
36 cores • dual 18-core CPU	24 x 2.5" drives: • 4 SSD (400 or 800GB) • 20 HDD (1 or 2 TB) 24 DIMM socket: • 16 DRAM-DIMM (GB)
Max IOPS supported by Compute 12MIOPS	Max IOPS supported by Storage 2.8 MIOPS
Max IOPS: 2.8 MIOPS	
limited by Storage	

3000 IOPS/VM

Performance bottleneck shift from storage to compute in hyperconverged server

Hyper-converged 		Hyper-converged 	
Compute	Storage & memory	Storage & memory	Compute
36 cores • dual 18-core CPU	24 x 2.5" drives: • 4 SSD (400 or 800GB) • 20 HDD (1 or 2 TB) 24 DIMM socket: • 16 DRAM-DIMM (GB)	24 x 2.5" drives • PCIe Crossbar RRAM SSD (up to 8 TB) 24 DIMM socket: • 16 DRAM-DIMM • 8 Crossbar RRAM-DIMM (up to 4 TB)	36 cores • dual 18-core CPU
Max IOPS supported by Compute 12MIOPS	Max IOPS supported by Storage 2.8 MIOPS	Max IOPS supported by Storage 43 MIOPS	Max IOPS supported by Compute 36MIOPS
Max IOPS: 2.8 MIOPS limited by Storage		Max IOPS: 36 MIOPS limited by Compute	

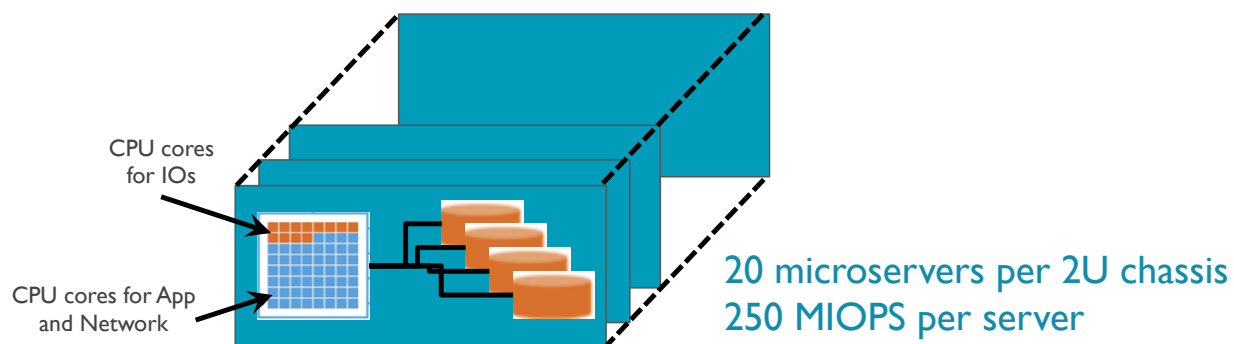
12X

3000 IOPS/VM

3D RRAM moving performance bottleneck from storage to compute

New era of RRAM-based micro-servers

CPU time per NV-DIMM IO	100% CPU core saturation	Number of cores to manage 1 MIOPS	Number of cores to manage 12 MIOPS
1 us	1,000,000 IOPS	1 core	12 cores



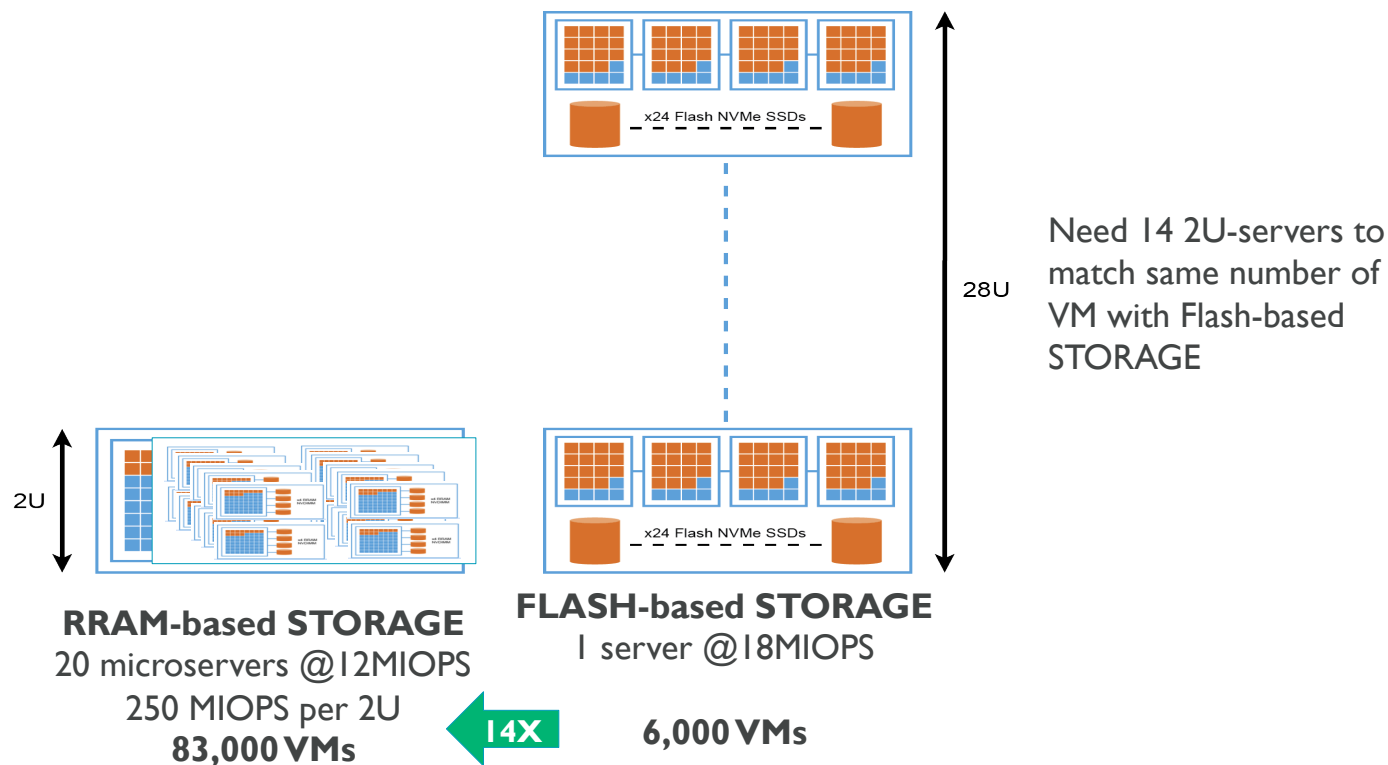
NETWORK
8 Tbit/s

COMPUTE
64-cores ARM CPU

STORAGE
4 RRAM NV-DIMMs @3MIOPS
12 MIOPS per microserver

80% of cores available for computing !

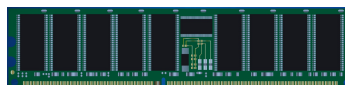
14X more VMs per server with RRAM



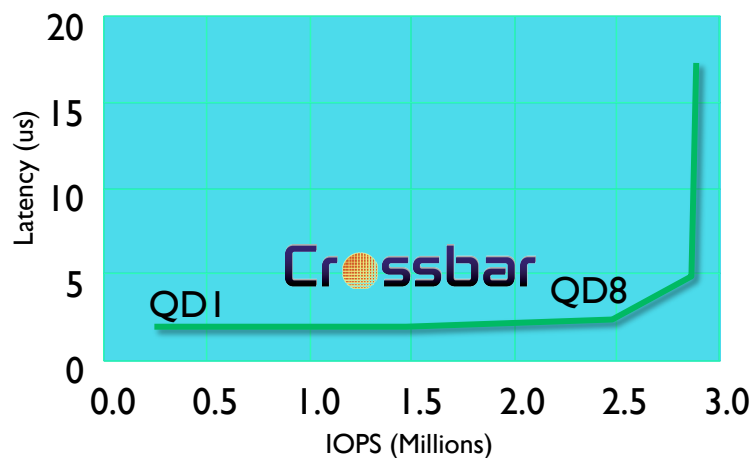
3000 IOPS/VM

Redefining storage solutions with smaller IO size

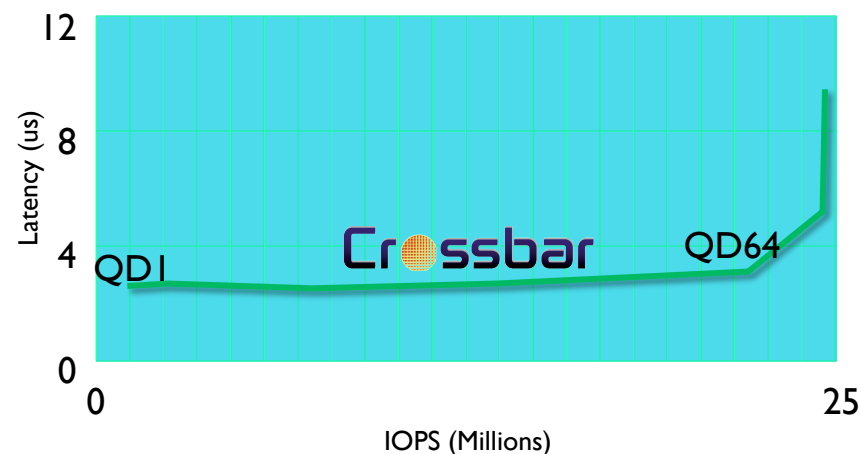
3 MILLION IOPS



24 MILLION IOPS



4K IOPS



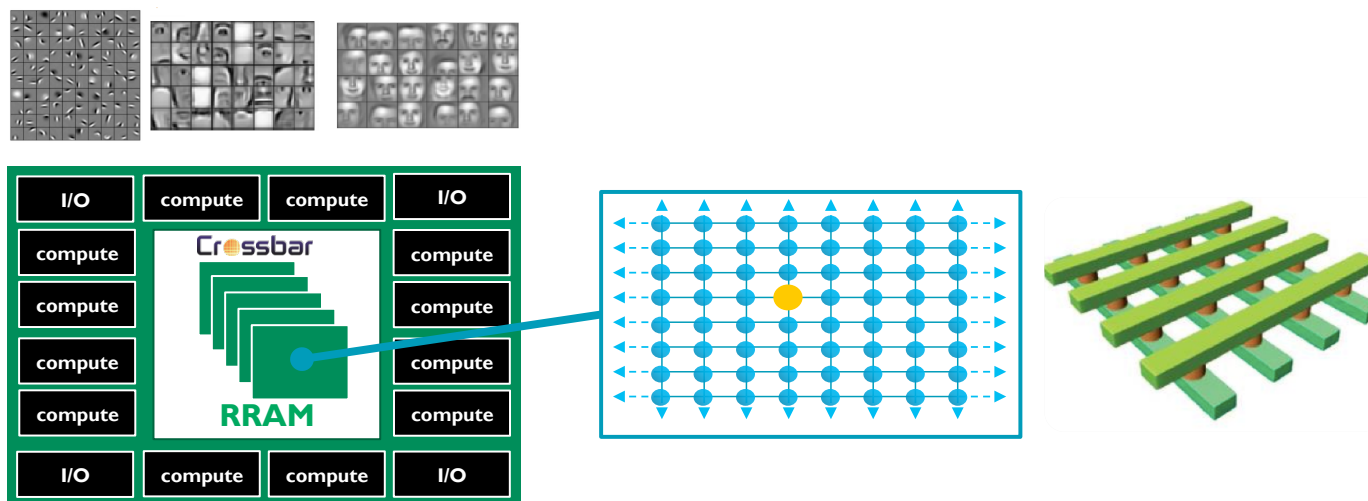
512B IOPS

Delivering GIOPS servers

	4KB IO	512B IO
DIMM IOPS	3 M	24 M
Microserver IOPS (4 DIMMs / microserver)	12 M	96 M
2U server (20 microserver / 2U)	250 MIOPS	2 GIOPS
IOPS/U	125 MIOPS/U	1 GIOPS/U

Performance bottleneck shifted from storage to compute and network

Next - Enabling new era of computing



Unique memory-centric parallel computing platform

Perfect match for deep neural networks hardware acceleration

Thank you

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